

# Introducing Stickers and Rewards to your KS2 Class

## Getting Started

- ☐ Choose four or five good behaviours that you want to praise and encourage in your classroom
- ☐ Buy some batches of corresponding stickers

## Introducing Your New Rewards Scheme

- ☐ Decide on a criteria for giving out awards
- ☐ Explain your rewards system to the class
- ☐ Ask your students what behaviours they believe should be encouraged and rewarded

## Setting an Example Task

- ☐ Set your pupils a short task to complete

## Reward Your Pupils

- ☐ At the end of class reward pupils who meet the criteria for a sticker

## Be Consistent

- ☐ Incorporate the rewards into your daily routine